Gamers have seen few franchises with histories as impressively deep and memorable as the Final Fantasy series. Besides being known for great story lines lovable heroes, Square/Enix's uber-popular franchise is also known for having some of the meanest and most evil baddies in the history of video games.

What does it take to make a successful bad guy who makes a real impact on gamers? The character's costume certainly plays a part. Maybe it's how dramatic of an introduction the character has? Maybe it's all about how insanely crazy, strong, and determined the antagonist is. We still think the costume plays some part. You be the judge.

Kuja

We may catch some flak for putting Kuja in the list, but this Genome's entire purpose for being created is to make humans fight against one another in war. His creator, while bad too, does make up for it a little in the end. Because of this Kuja is simply one of the most evil baddies in the history of the Final Fantasy franchise. Appearing as the main antagonist in Final Fantasy IX, Kuja wants to acquire the power of the Eidolons so that he can overthrow his creator and rule Terra. Once he becomes aware of a couple things in the story, Kuja takes it a step further and tries to eliminate all life and humanity. Kuja is so evil that he even kidnapped another Angel of Death and left them for dead on Gaia. While some people will have issues with Kuja on here, he (it) was a BAD dude.

ANIME
WEEKEND
ATLANTA
HOURS
Friday

[illegible] knight turned bad guy.